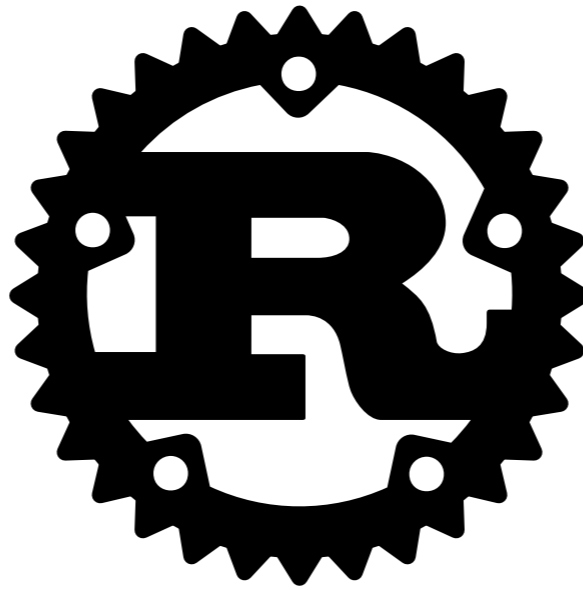


# RUST DISTILLED: AN EXPRESSIVE TOWER OF LANGUAGES

---

*Aaron Weiss, Daniel Patterson, Amal Ahmed  
Northeastern University and Inria Paris*

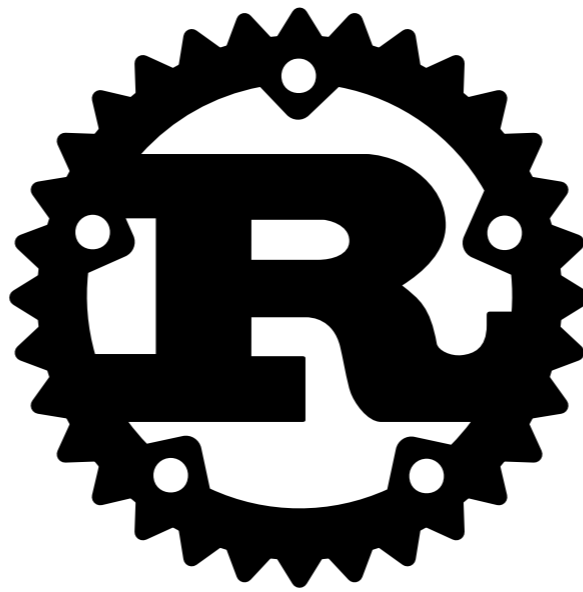




“

**Rust** is a systems programming language that runs blazingly fast, prevents segfaults, and guarantees thread safety.

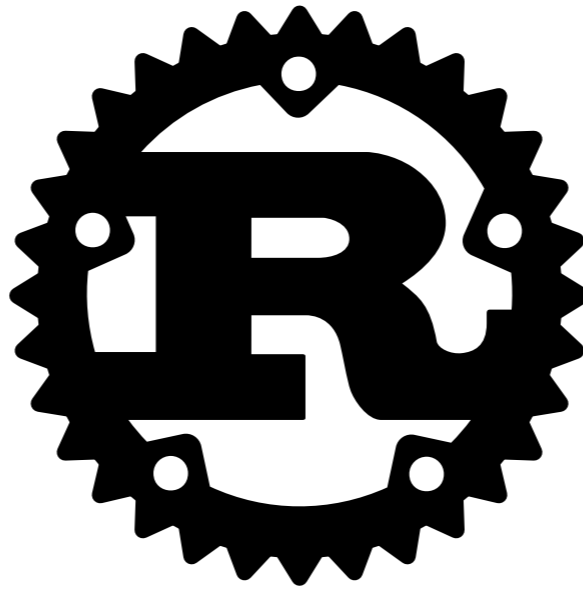
– *the official Rust website*



“

**Rust** is a *systems programming* language that runs blazingly fast, prevents segfaults, and guarantees thread safety.

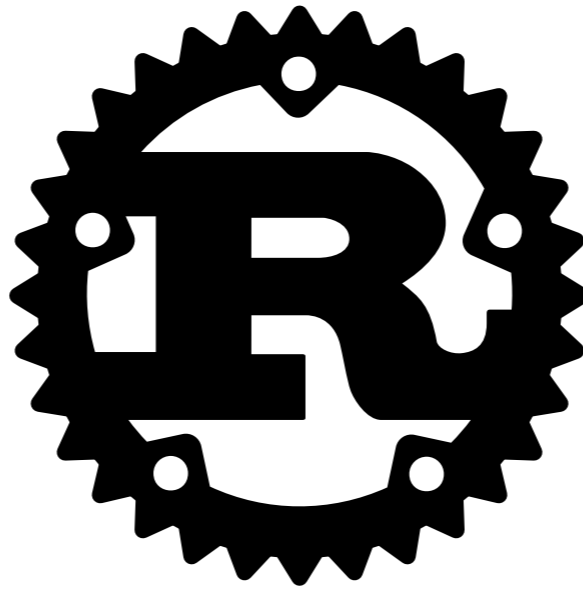
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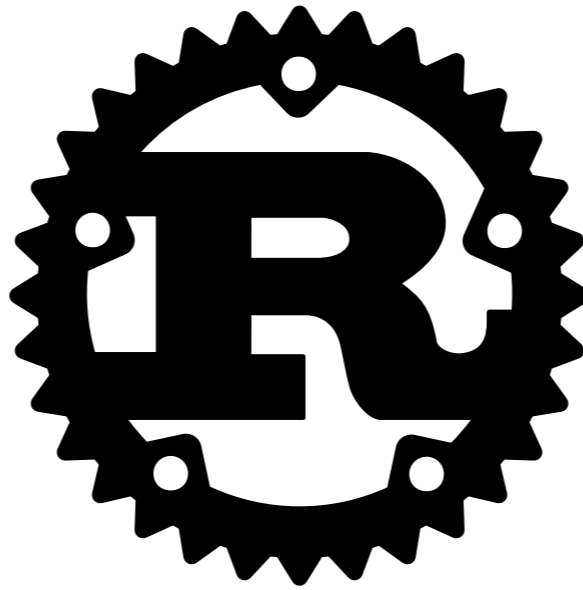
*Memory safety without garbage collection*

*Abstraction without overhead*

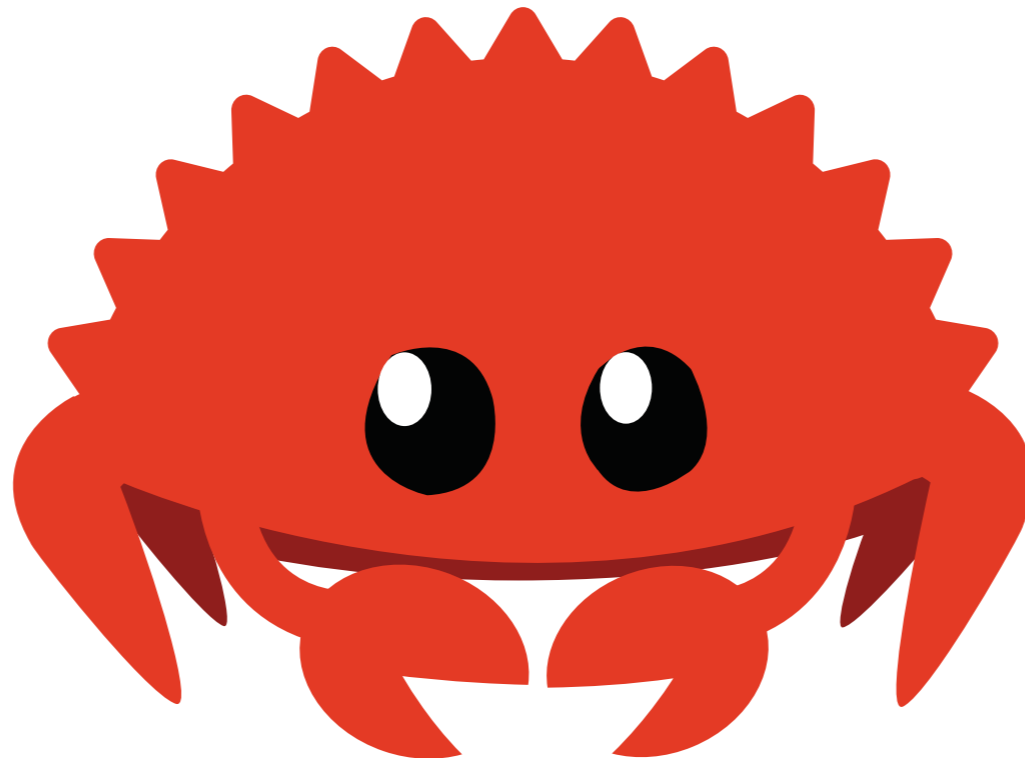
*Concurrency without data races*

*Stability without stagnation*

*Hack without fear.*



**WE HAVE CUTE CRABS**



**... BUT HOW?**





... BUT HOW?



*Ownership*



identifiers "own" values

... BUT HOW?

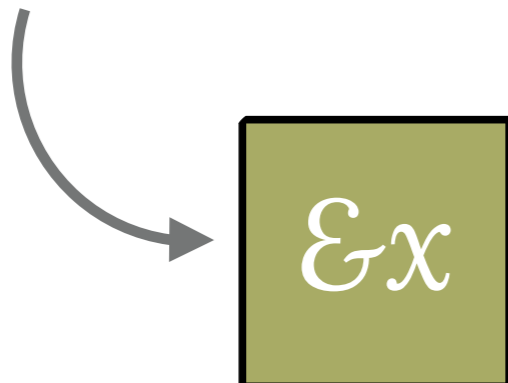


# Ownership



identifiers "own" values

# Borrowing



references "borrow" values

# A PROGRAM IN RUST

---



```
extern crate irc;
use irc::client::prelude::*;

fn main() → irc::error::Result<()> {
    let config = Config { ... };
    let mut reactor = IrcReactor::new()?;
    let client = reactor.prepare_client_and_connect(&config)?;
    client.identify()?;

    reactor.register_client_with_handler(client, |client, message| {
        print!("{}", message);
        Ok(())
    });

    reactor.run()?;
}
```

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        Ok(())
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```



# A PROGRAM IN RUST

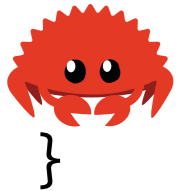
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# A PROGRAM IN RUST

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        print!("{}", message);
        Ok(())
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}
```





Γ γεια



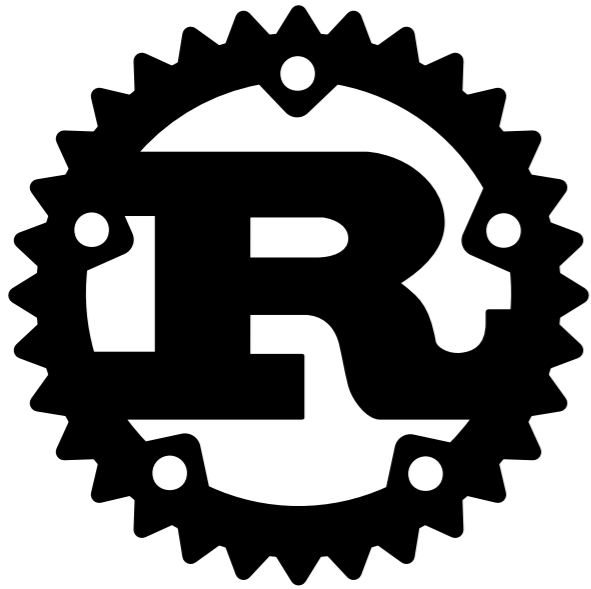
Γ Ελλάδα

# THE CURRENT STATE OF AFFAIRS



# THE CURRENT STATE OF AFFAIRS

---

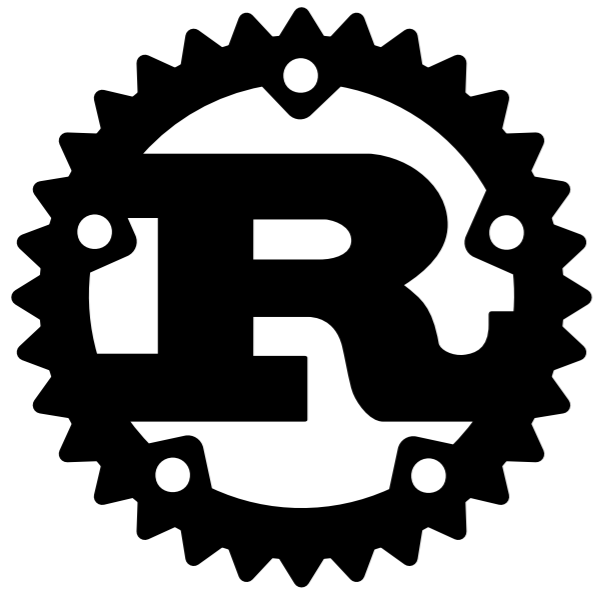


RUST

*interprocedural* static analysis  
with *ad-hoc* constraint solving

# THE CURRENT STATE OF AFFAIRS

---



RUST

*interprocedural* static analysis  
with *ad-hoc* constraint solving

RUSTBELT (JUNG, JOURDAN, KREBBERS, AND DREYER, POPL '18)

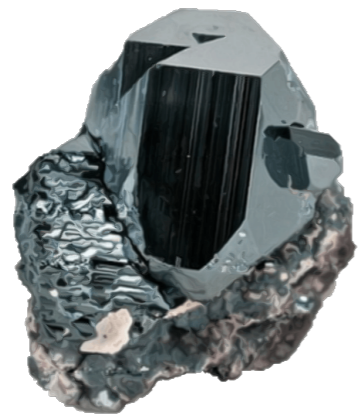
*formal* language specified in *Iris*  
but low-level, in a *CPS-style*.



**BUT WE WANT TO DO BETTER**



**BUT WE WANT TO DO BETTER**



**Oxide**

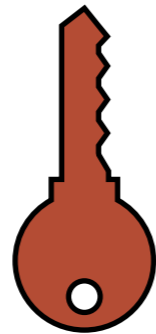
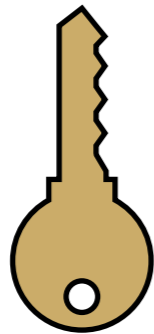
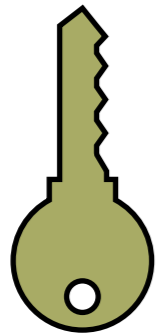
# CAPABILITIES FOR OWNERSHIP

---



# CAPABILITIES FOR OWNERSHIP

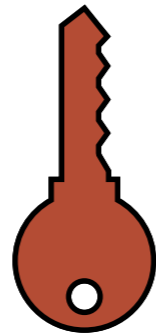
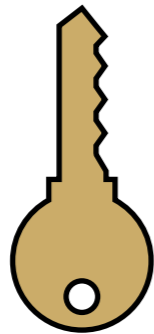
---



*capabilities* guard the use of identifiers

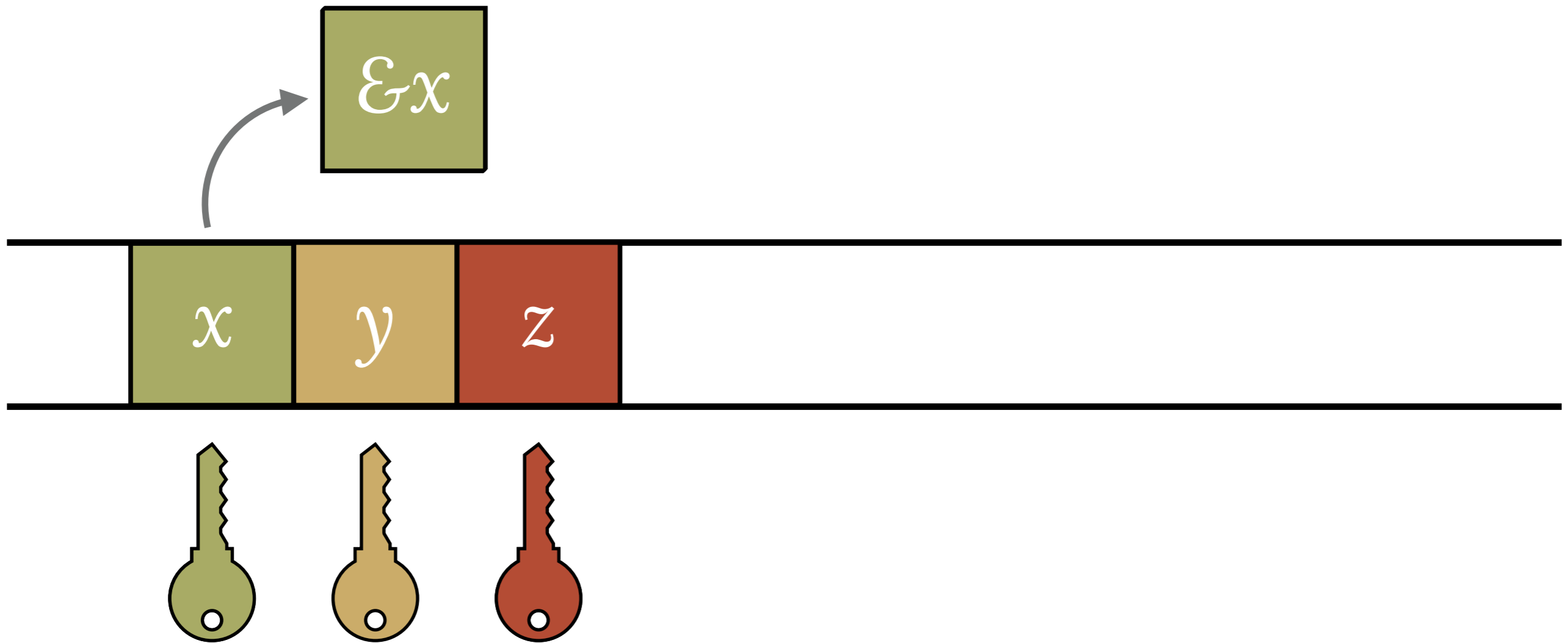
# BORROWS BREAK CAPABILITIES INTO FRACTIONS

---



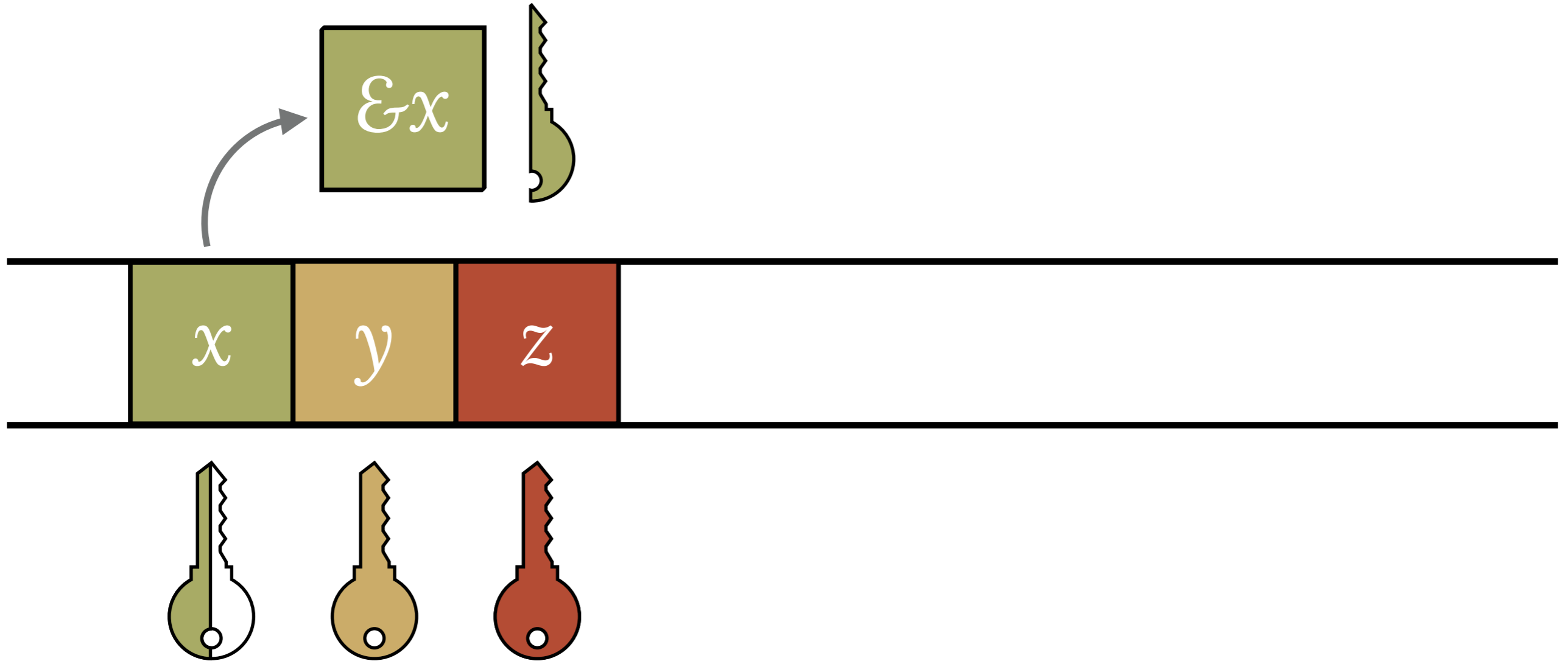
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---



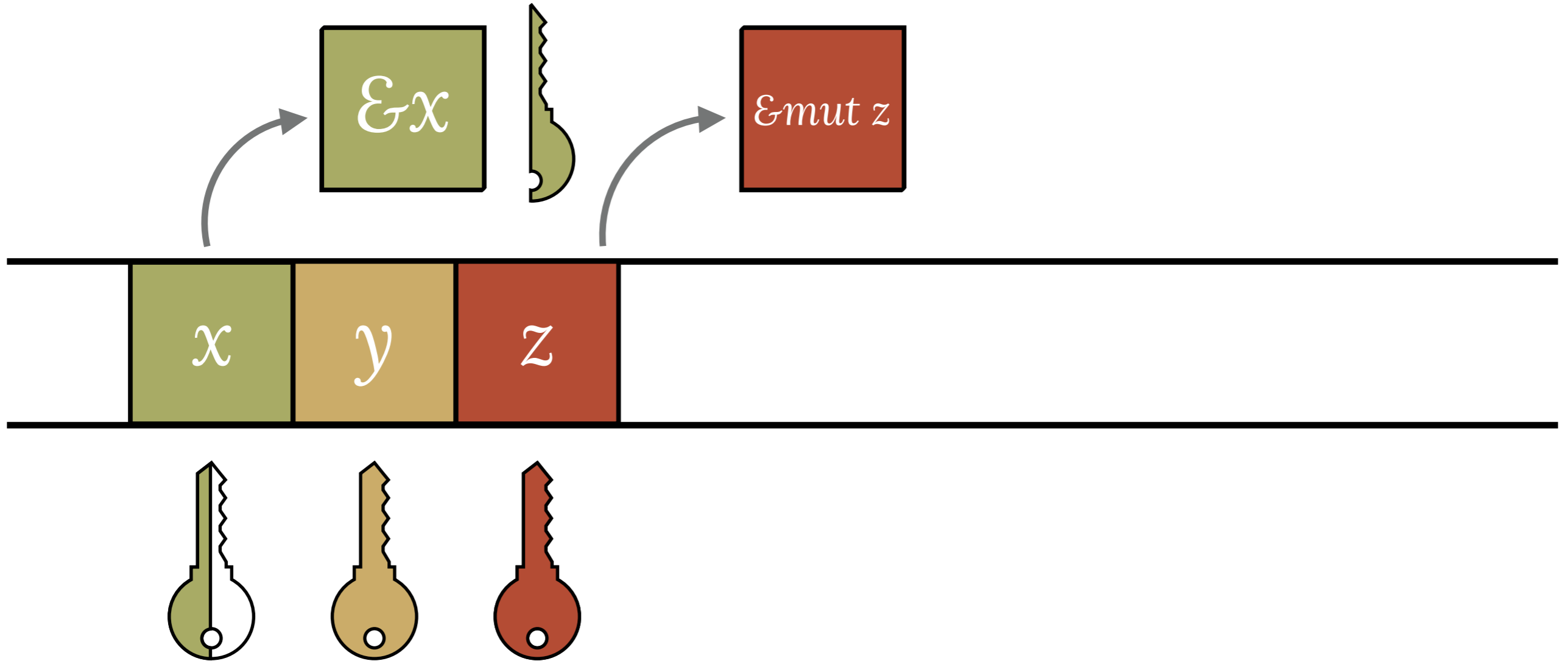
# BORROWS BREAK CAPABILITIES INTO FRACTIONS

---



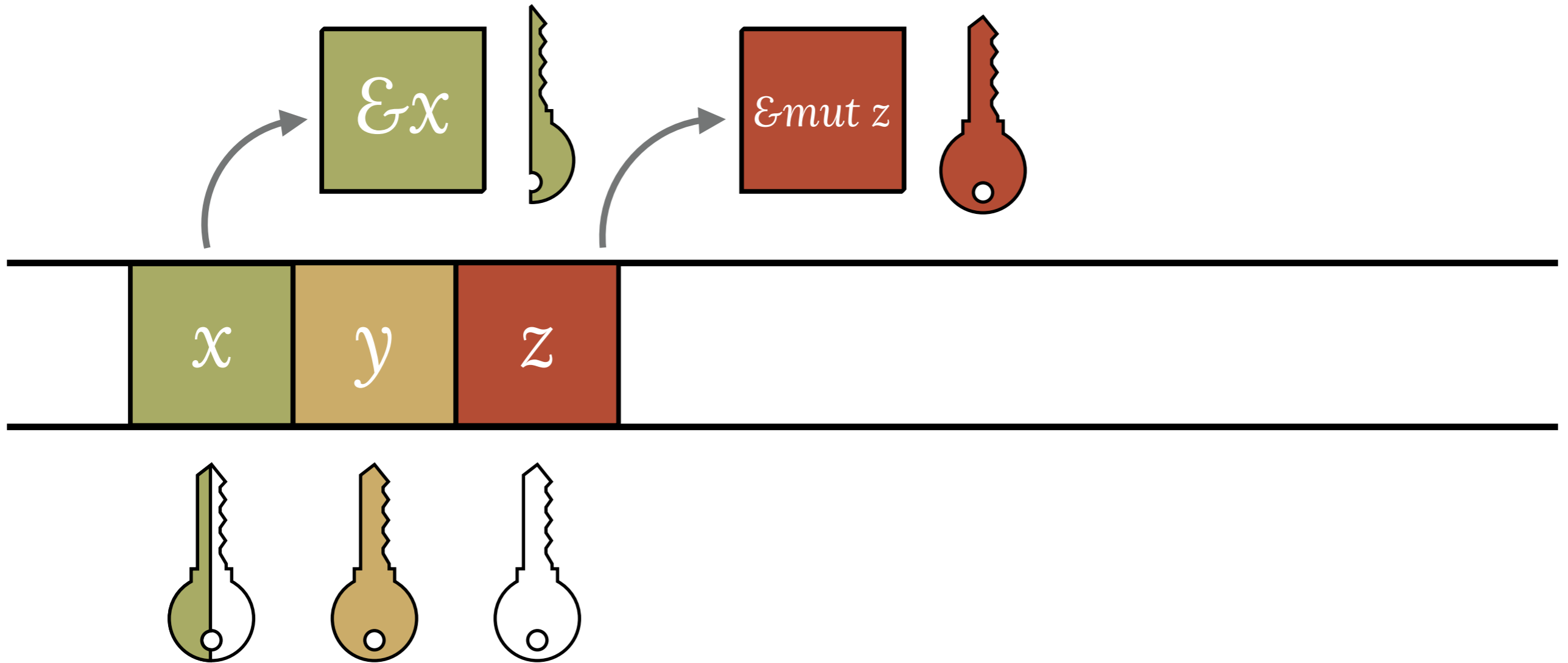
# BORROWS BREAK CAPABILITIES INTO FRACTIONS

---



# BORROWS BREAK CAPABILITIES INTO FRACTIONS

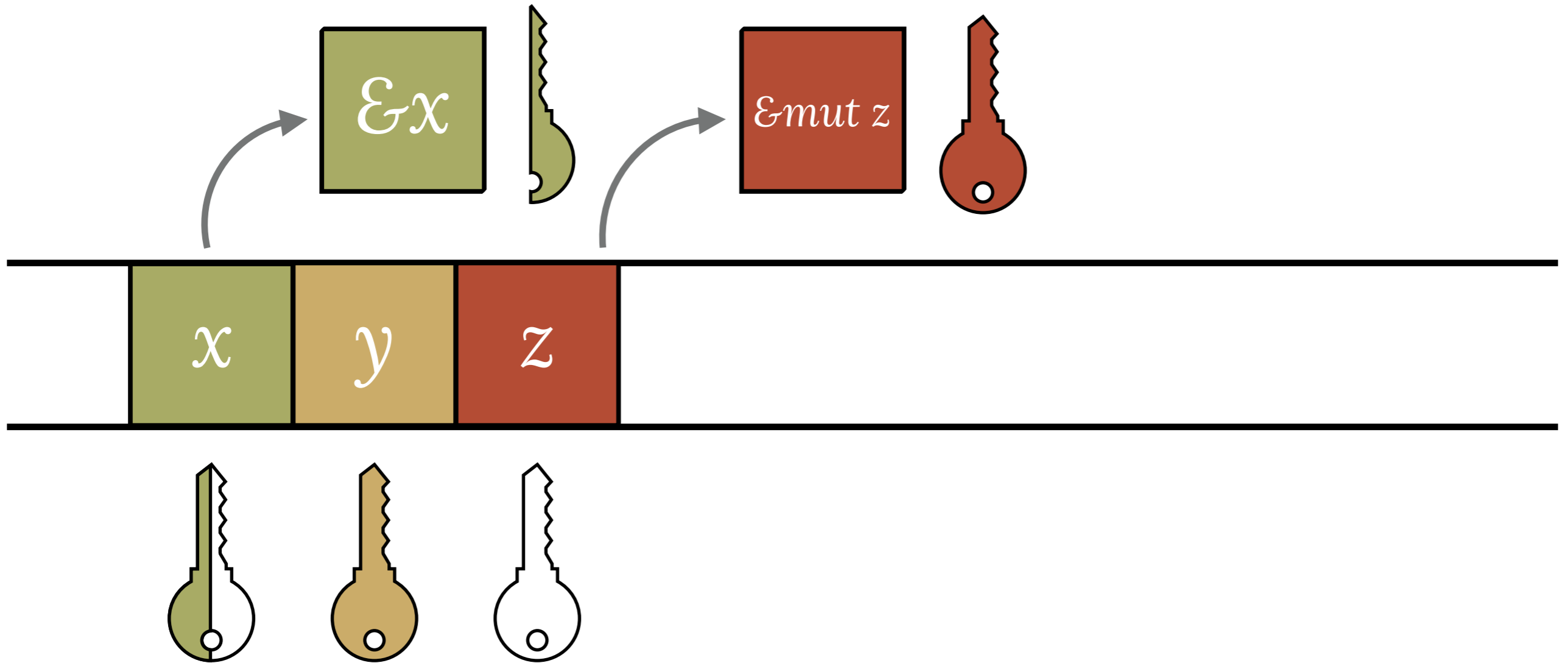
---





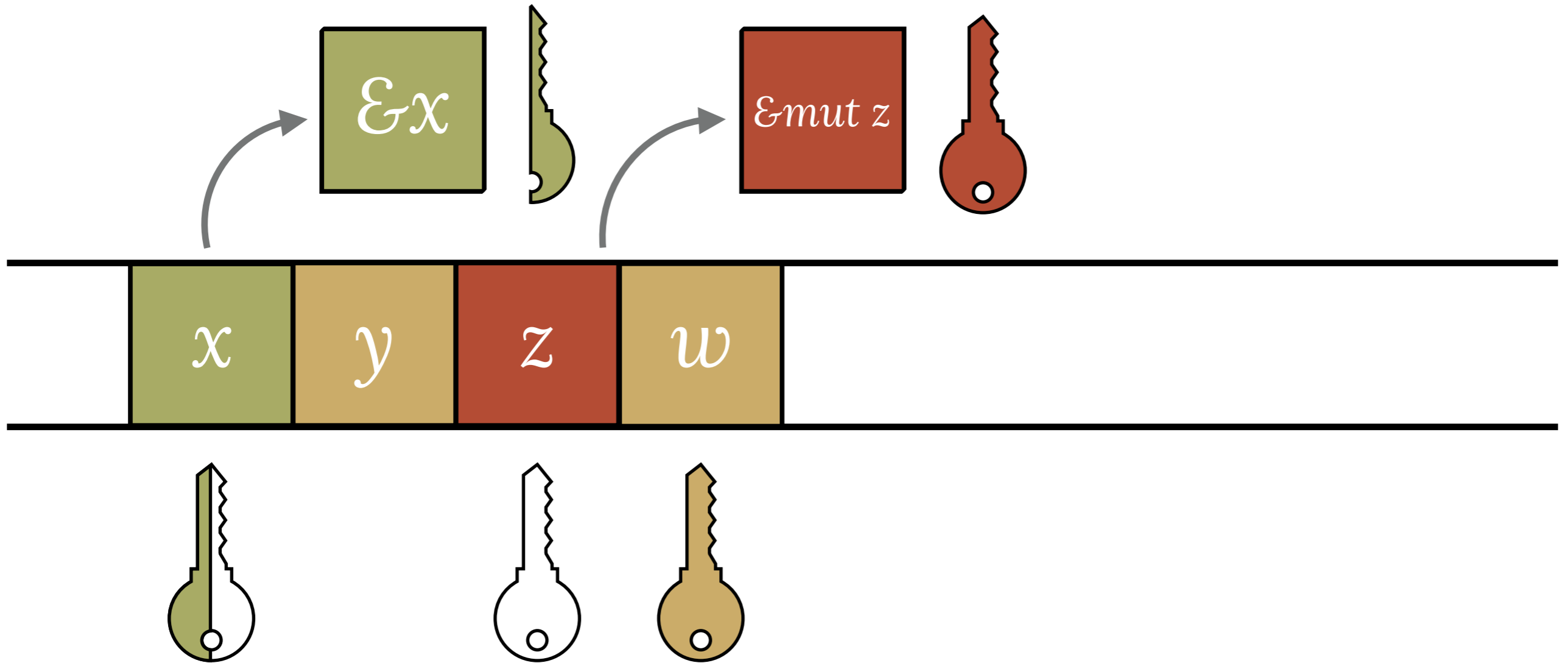
# MOVES TAKE THE CAPABILITY AND THE HOLE

---



# MOVES TAKE THE CAPABILITY AND THE HOLE

---



# WE CALL REFERENCE SITES LOANS

---

```
extern crate irc;
use irc::client::prelude::*;

fn main() → irc::error::Result<()> {
    let config = Config { ... };
    let mut reactor = IrcReactor::new()?;
    let client = reactor.prepare_client_and_connect(&config)?;
    client.identify()?;

    reactor.register_client_with_handler(client, |client, message| {
        print!("{}", message);
        Ok(())
    });

    reactor.run()?;
}
```

*a loan*

# WHAT ABOUT LIFETIMES?



# WHAT ABOUT LIFETIMES?

---

x : u32

# WHAT ABOUT LIFETIMES?

---

`x : u32`

`&x : &'x u32`

# WHAT ABOUT LIFETIMES?

---

$x : u32$

$\&x : \&'x \ u32$

*To keep type-checking tractable,  
regions correspond to sets of loans.*

# TYPE CHECKING

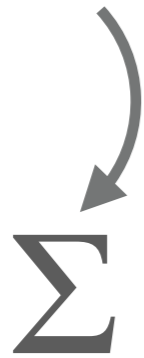




# TYPE CHECKING

---

*global context*



# TYPE CHECKING

---

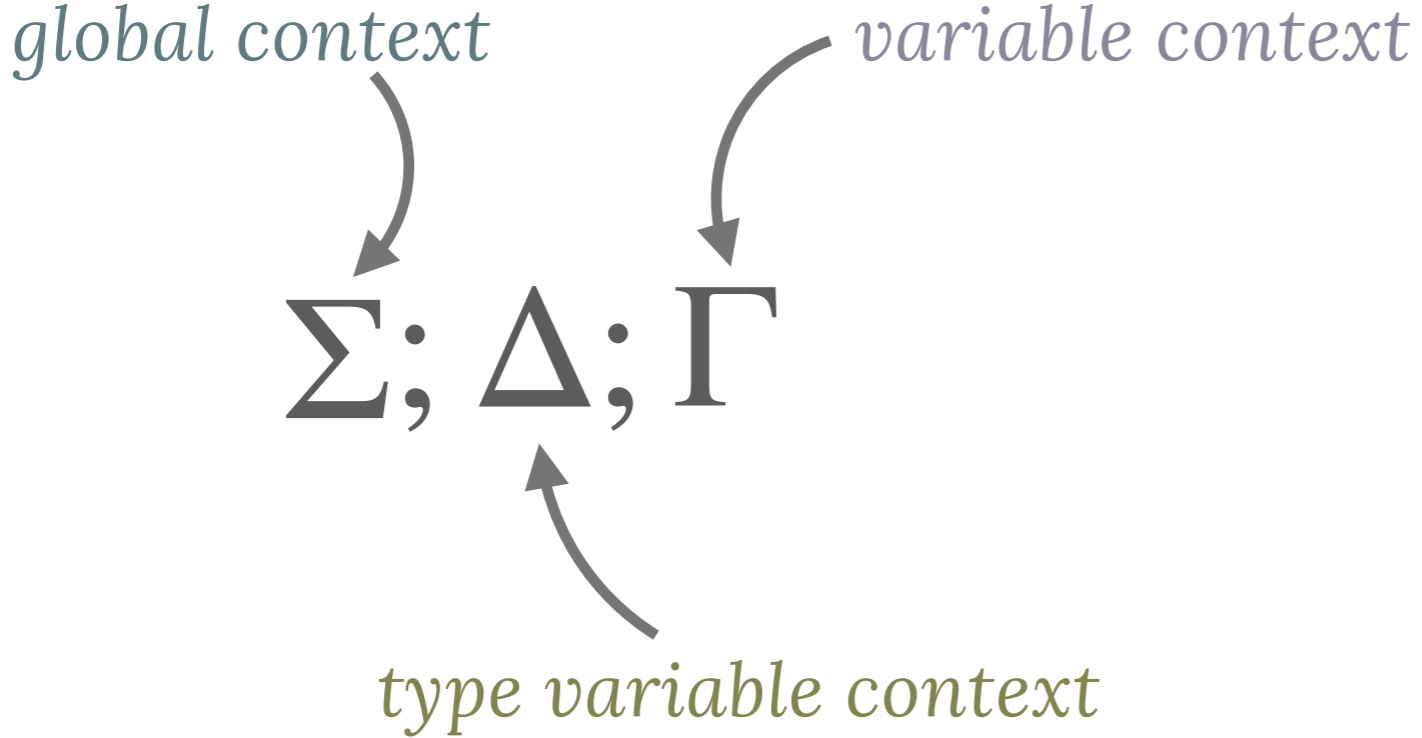
*global context*

$\Sigma; \Delta$

*type variable context*

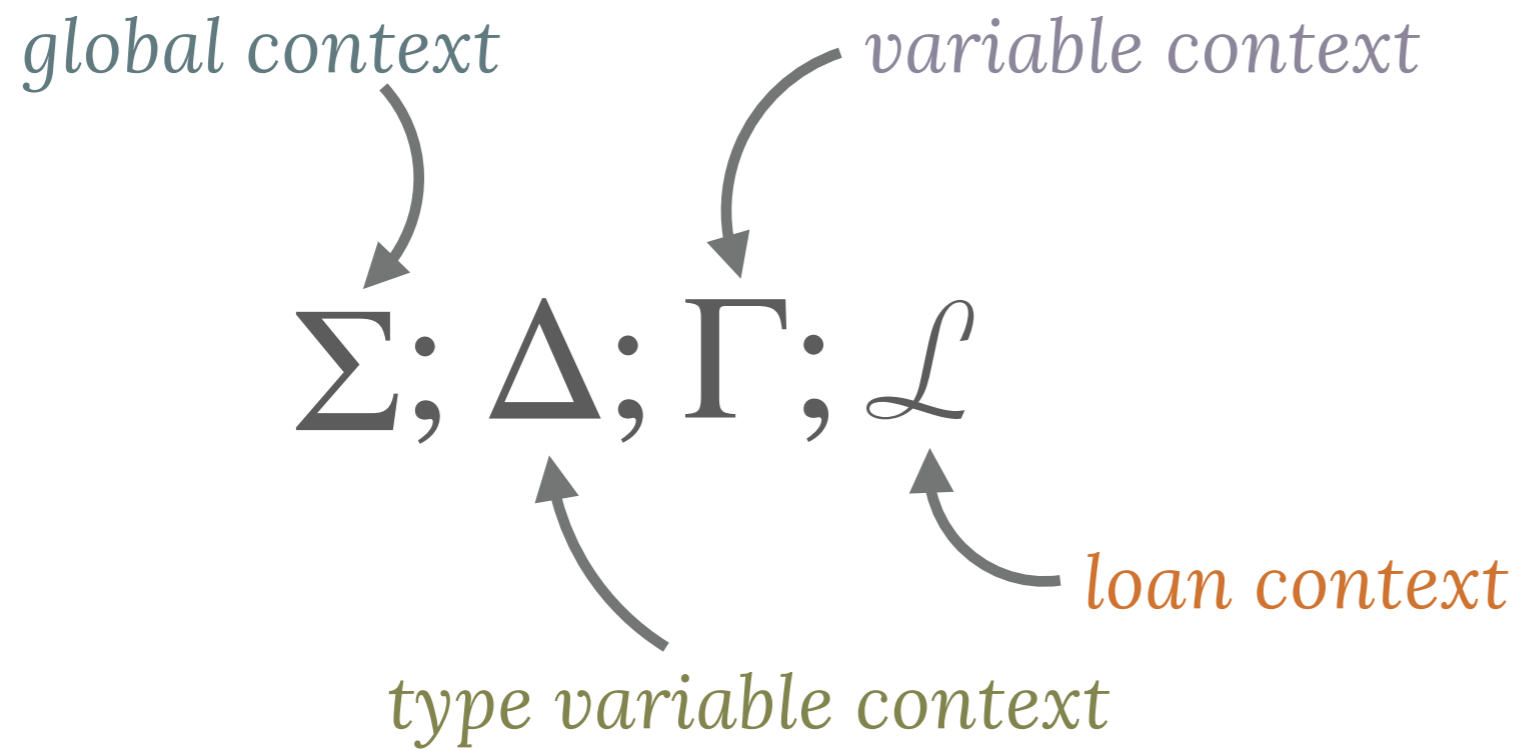
# TYPE CHECKING

---



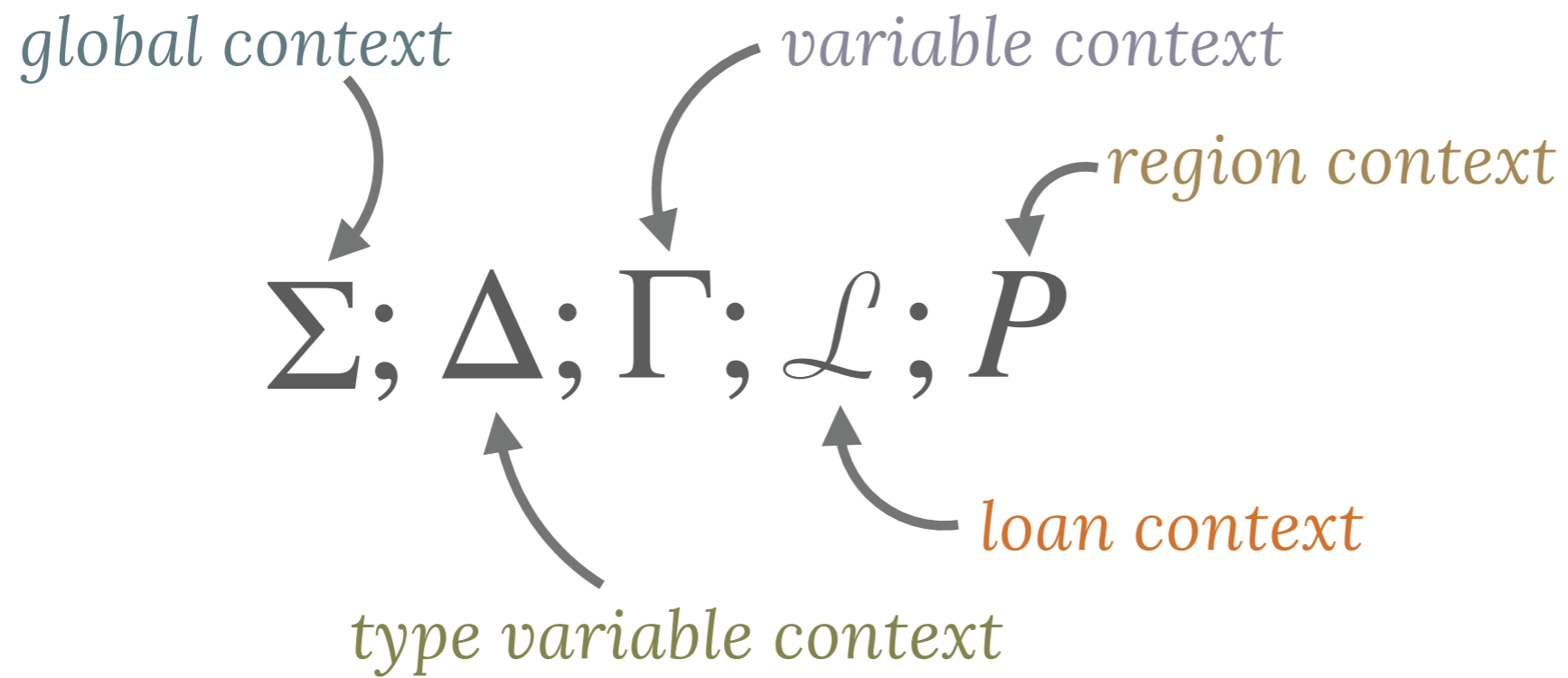
# TYPE CHECKING

---



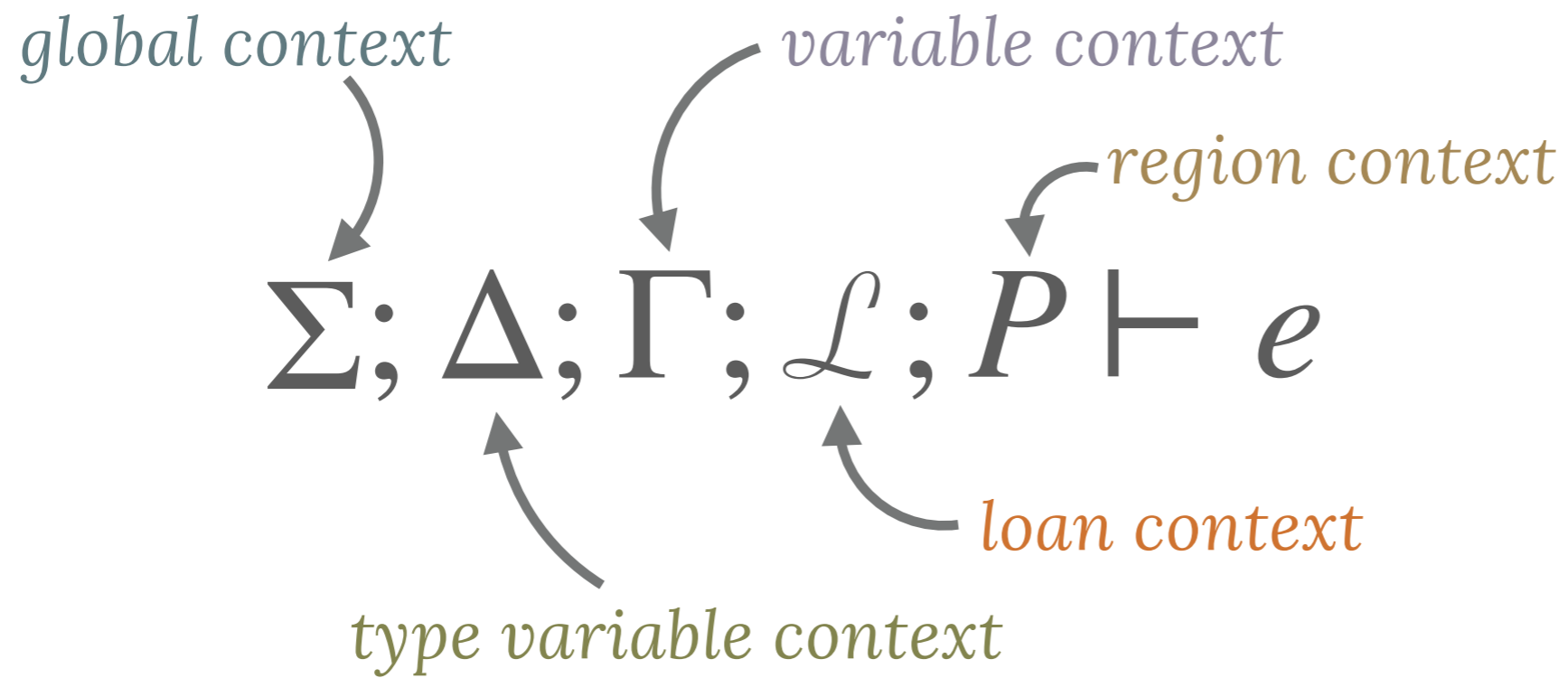
# TYPE CHECKING

---



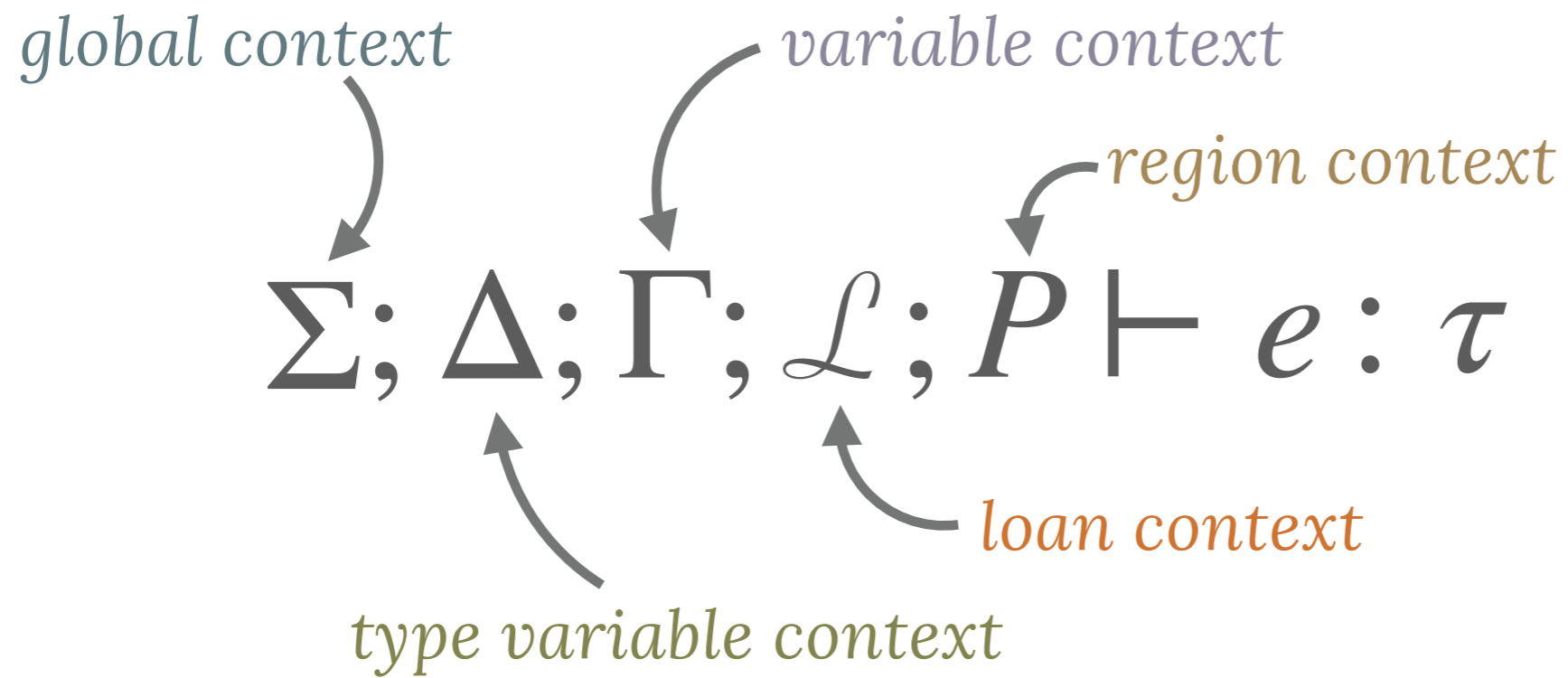
# TYPE CHECKING

---



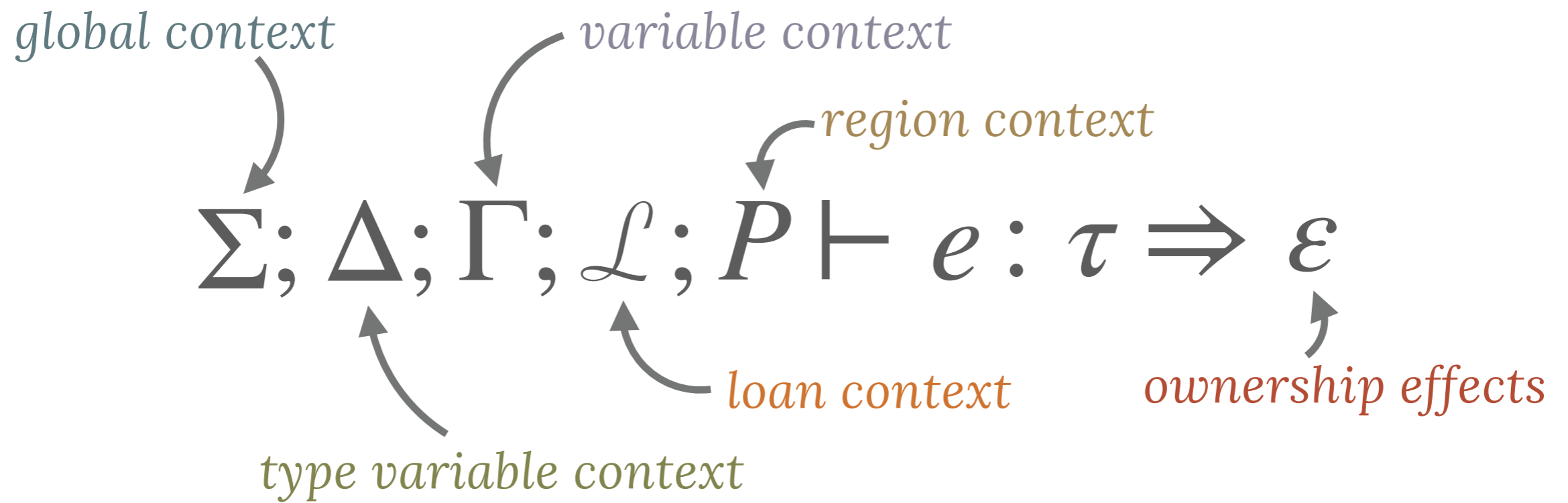
# TYPE CHECKING

---



# TYPE CHECKING

---





# TYPING BORROWS

---

---

$\Sigma; \Delta; \Gamma, x :_f \tau; \mathcal{L}; P \vdash \delta 'a \ x :$

# TYPING BORROWS

---

$$f \neq 0$$

---

$$\Sigma; \Delta; \Gamma, x :_f \tau; \mathcal{L}; P \vdash \delta 'a \ x :$$

# TYPING BORROWS

---

$$f \neq 0$$

---

$$\Sigma; \Delta; \Gamma, x :_f \tau; \mathcal{L}; P \vdash \delta 'a \ x : \delta \{ 'a \} \tau$$

# TYPING BORROWS

---

$$f \neq 0$$

---

$$\Sigma; \Delta; \Gamma, x :_f \tau; \mathcal{L}; P \vdash \delta 'a \ x : \delta \{ 'a \} \tau$$

$\Rightarrow$  borrow imm x as 'a

# TYPING BRANCHING

---

---

$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash \text{if } e_1 \{e_2\} \text{ else } \{e_3\} :$

# TYPING BRANCHING

---

$$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash e_1 : \text{bool} \Rightarrow \varepsilon_1$$

---

$$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash \text{if } e_1 \{e_2\} \text{ else } \{e_3\} :$$

# TYPING BRANCHING

---

$$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash e_1 : \mathbf{bool} \Rightarrow \varepsilon_1$$
$$\Sigma; \Delta; \varepsilon_1(\Gamma); \varepsilon_1(\mathcal{L}); \varepsilon_1(P) \vdash e_2 : \tau_2 \Rightarrow \varepsilon_2$$

---

$$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash \mathbf{if} \ e_1 \ \{e_2\} \ \mathbf{else} \ \{e_3\} :$$

# TYPING BRANCHING

---

$$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash e_1 : \mathbf{bool} \Rightarrow \varepsilon_1$$

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$$\Sigma; \Delta; \varepsilon_1(\Gamma); \varepsilon_1(\mathcal{L}); \varepsilon_1(P) \vdash e_3 : \tau_3 \Rightarrow \varepsilon_3$$

---

$$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash \mathbf{if} \ e_1 \ \{e_2\} \ \mathbf{else} \ \{e_3\} :$$



# TYPING BRANCHING

---

$$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash e_1 : \mathbf{bool} \Rightarrow \varepsilon_1$$

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$$\tau_2 \sim \tau_3 \Rightarrow \tau$$

---

$$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash \mathbf{if} \ e_1 \ \{e_2\} \ \mathbf{else} \ \{e_3\} :$$

# TYPING BRANCHING

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---

$$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash \mathbf{if} \ e_1 \ \{e_2\} \ \mathbf{else} \ \{e_3\} : \tau$$

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---

$$\Sigma; \Delta; \Gamma; \mathcal{L}; P \vdash \mathbf{if} \ e_1 \ \{e_2\} \ \mathbf{else} \ \{e_3\} : \tau \Rightarrow \varepsilon_1, \varepsilon_2, \varepsilon_3$$

**WE MODEL...**



# WE MODEL...

---

```
struct Point { x: u32, y: u32 }
```

# WE MODEL...

---

```
struct Point { x: u32, y: u32 }
```

```
enum Option<T> { Some(T), None }
```

# WE MODEL...

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```
if  $e_1$  {  $e_2$  } else {  $e_3$  }
```

# WE MODEL...

---

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struct Point { x: u32, y: u32 }
```

```
enum Option<T> { Some(T), None }
```

```
if e1 { e2 } else { e3 }
```

```
|x: u32| { x + x }
```



# WE MODEL...

---

```
struct Point { x: u32, y: u32 }
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```

```
if  $e_1$  {  $e_2$  } else {  $e_3$  }
```

```
| x: u32 | { x + x }
```

```
match opt {  
  Some(x)  $\Rightarrow$  x,  
  None  $\Rightarrow$  42,  
}
```

**WE DO NOT MODEL...**



# WE DO NOT MODEL...

---

```
trait Read { ... } 
```

# WE DO NOT MODEL...

---

```
trait Read { ... } 
```

```
Box :: new(Counter :: new()).count() 
```

```
Box :: new(Counter :: new()).deref().count()
```

# WE DO NOT MODEL...

---

```
trait Read { ... } 
```

```
Box :: new(Counter :: new()).count() 
```

```
Box :: new(Counter :: new()).deref().count()
```

```
(&foo).froblicate()  let tmp = &foo;  
tmp.froblicate()
```

# A TOWER OF LANGUAGES



# A TOWER OF LANGUAGES

---

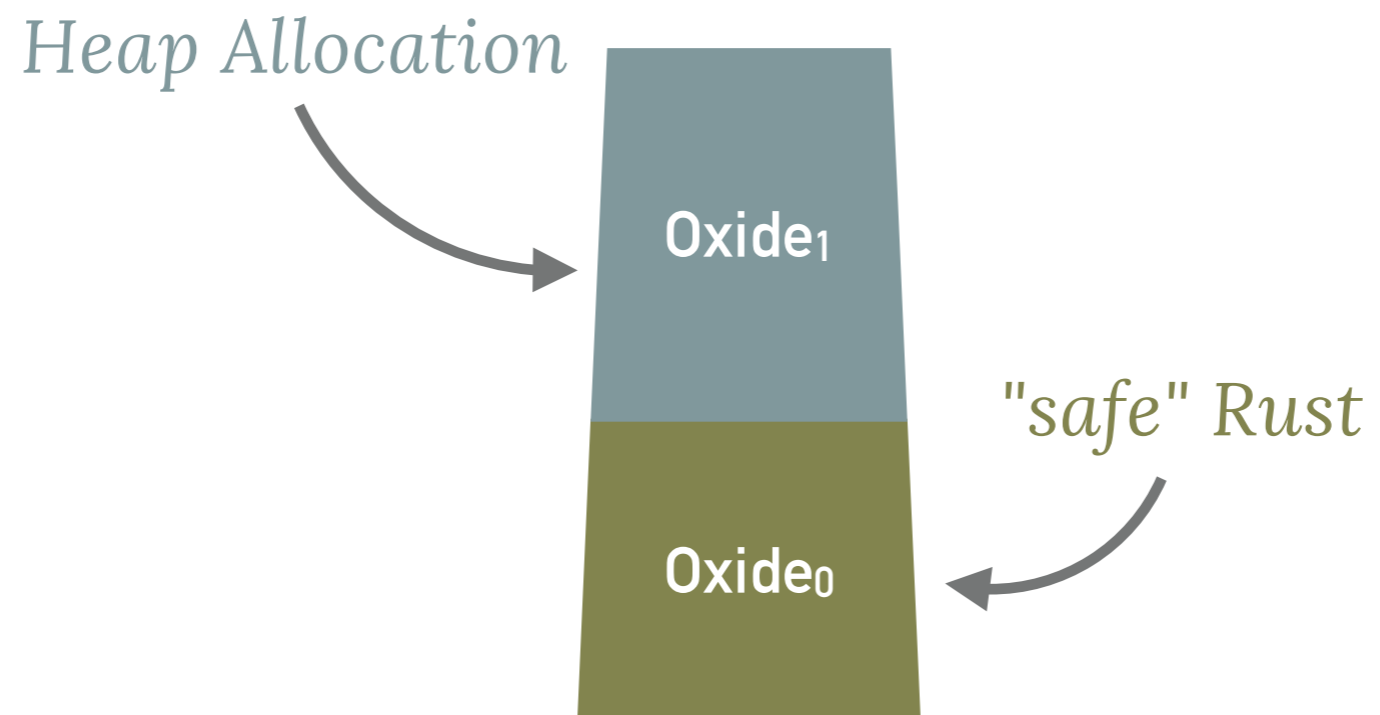


*"safe" Rust*



# A TOWER OF LANGUAGES

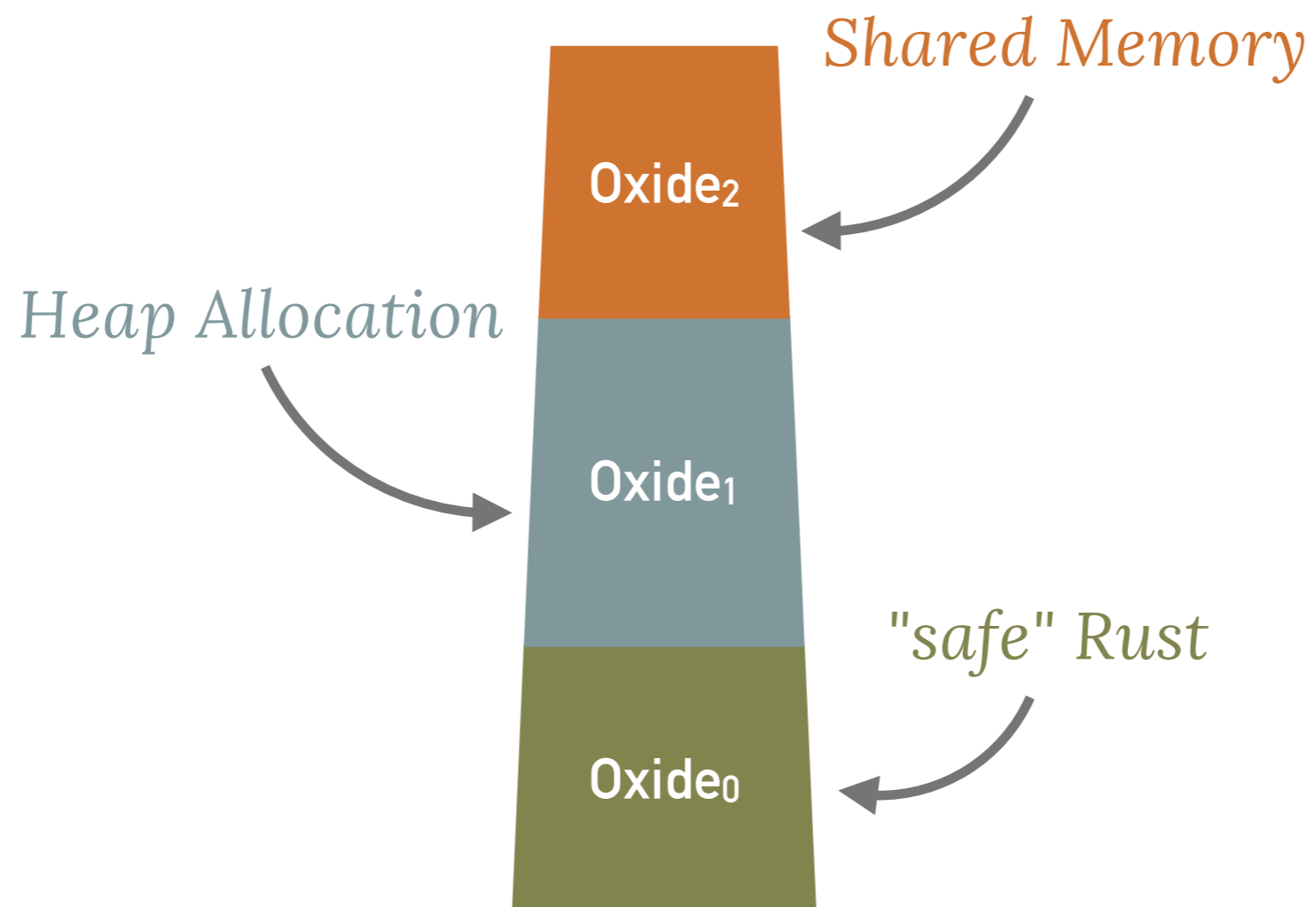
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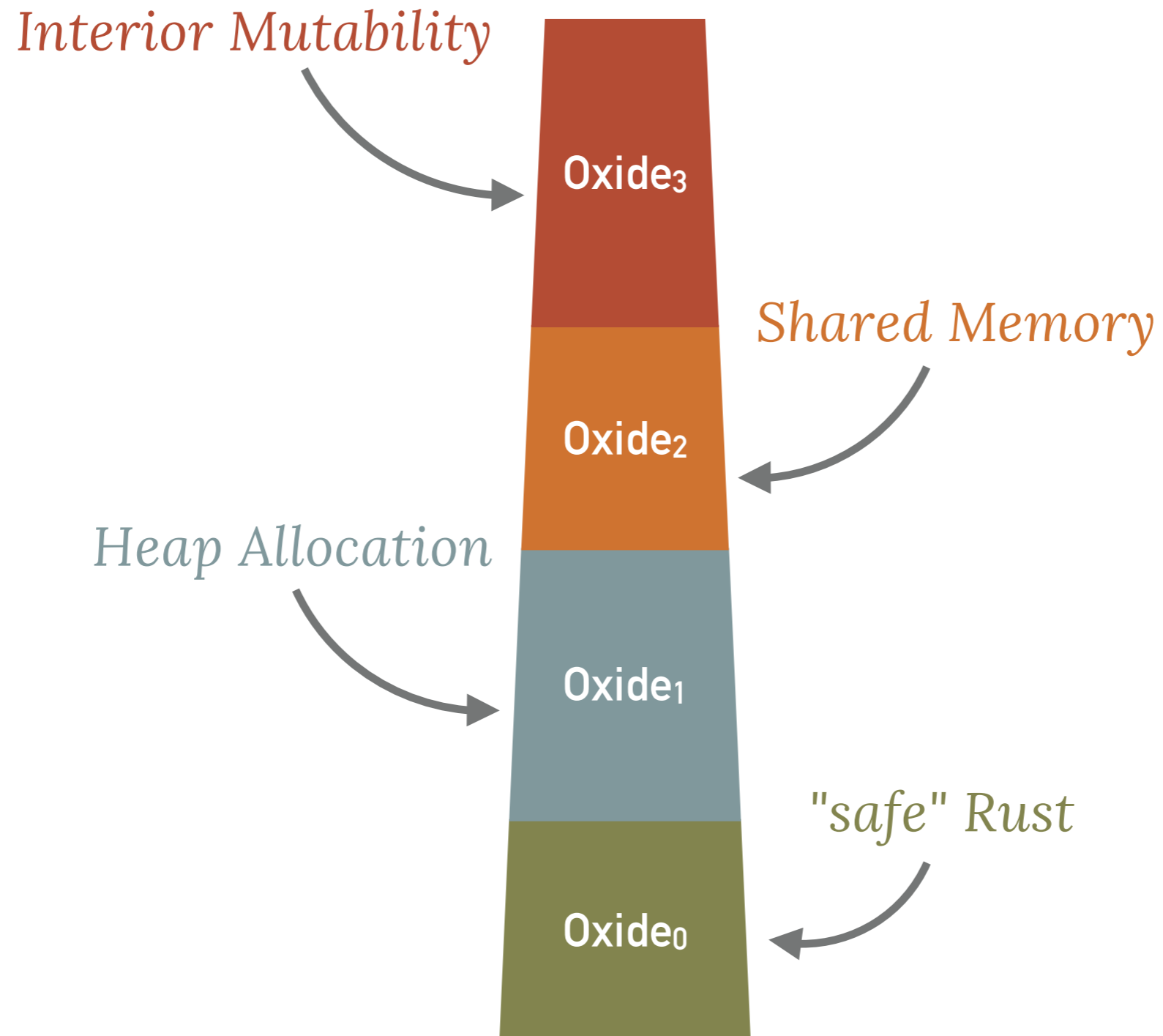
# A TOWER OF LANGUAGES

---



# A TOWER OF LANGUAGES

---



# A TOWER OF LANGUAGES

---

*Interior Mutability*

Oxide<sub>3</sub>

*Shared Memory*

Oxide<sub>2</sub>

*Heap Allocation*

Oxide<sub>1</sub>

*"safe" Rust*

Oxide<sub>0</sub>



# AN EXPRESSIVE TOWER OF EXPRESSIVE POWER

---

*(Felleisen '90)*

*Expressive power is rooted in observational equivalence.*



$e_1$



$e_2$

# AN EXPRESSIVE TOWER OF EXPRESSIVE POWER

---

(Felleisen '90)

*Expressive power is rooted in observational equivalence.*



*Each new abstraction raises the expressive power by adding functionality that cannot be observed in lower levels*

# AN EXPRESSIVE TOWER OF EXPRESSIVE POWER

(Felleisen '90)

*Expressive power is rooted in observational equivalence.*

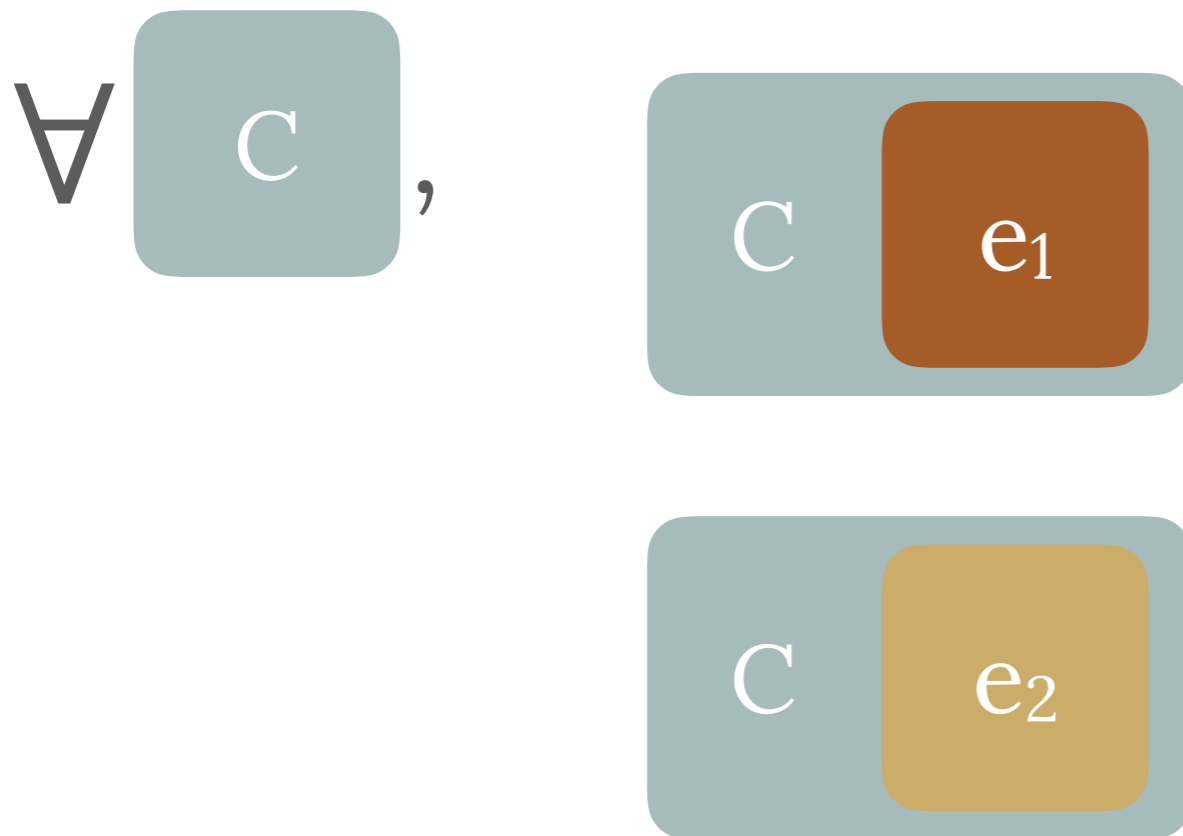


*Each new abstraction raises the expressive power by adding functionality that cannot be observed in lower levels*

# AN EXPRESSIVE TOWER OF EXPRESSIVE POWER

(Felleisen '90)

*Expressive power is rooted in observational equivalence.*

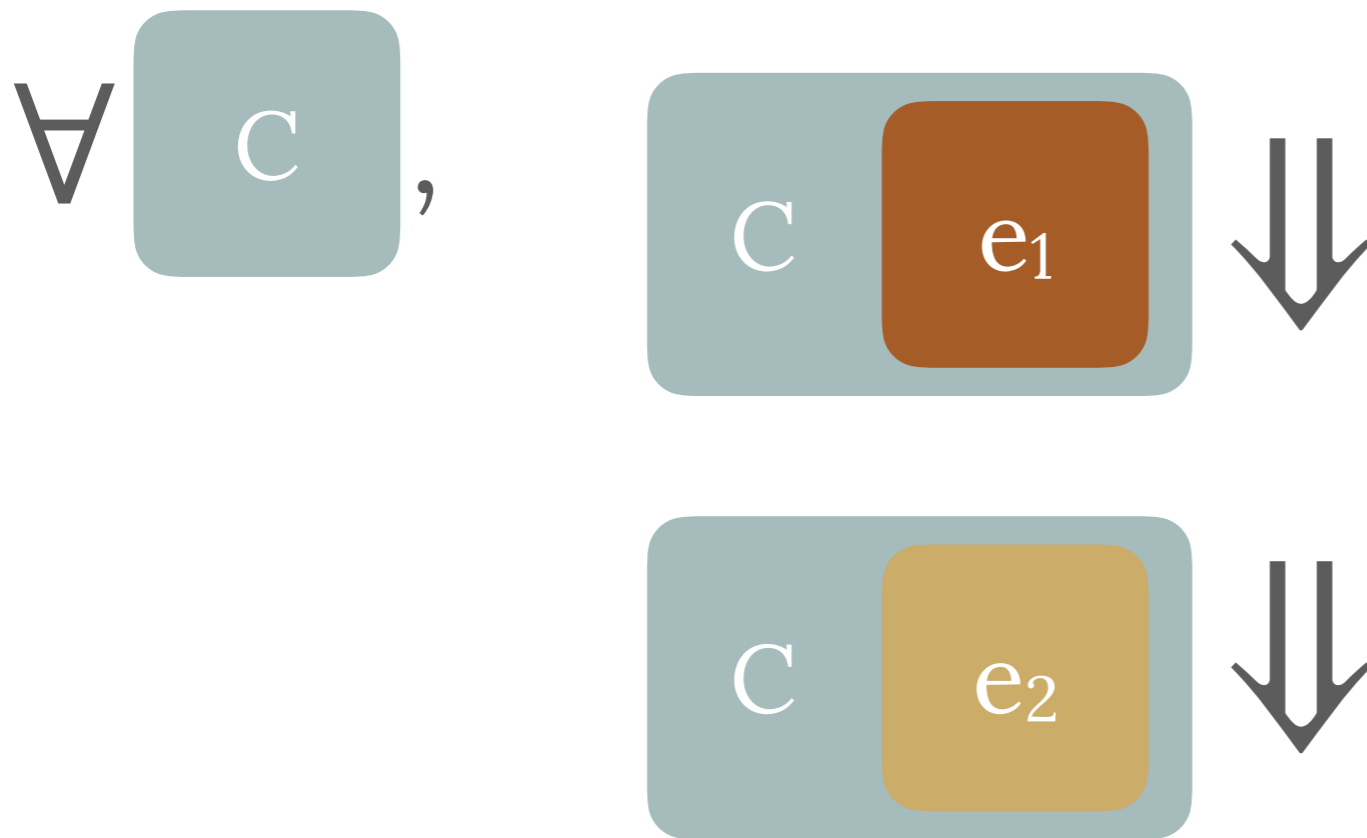


*Each new abstraction raises the expressive power by adding functionality that cannot be observed in lower levels*

# AN EXPRESSIVE TOWER OF EXPRESSIVE POWER

(Felleisen '90)

*Expressive power is rooted in observational equivalence.*



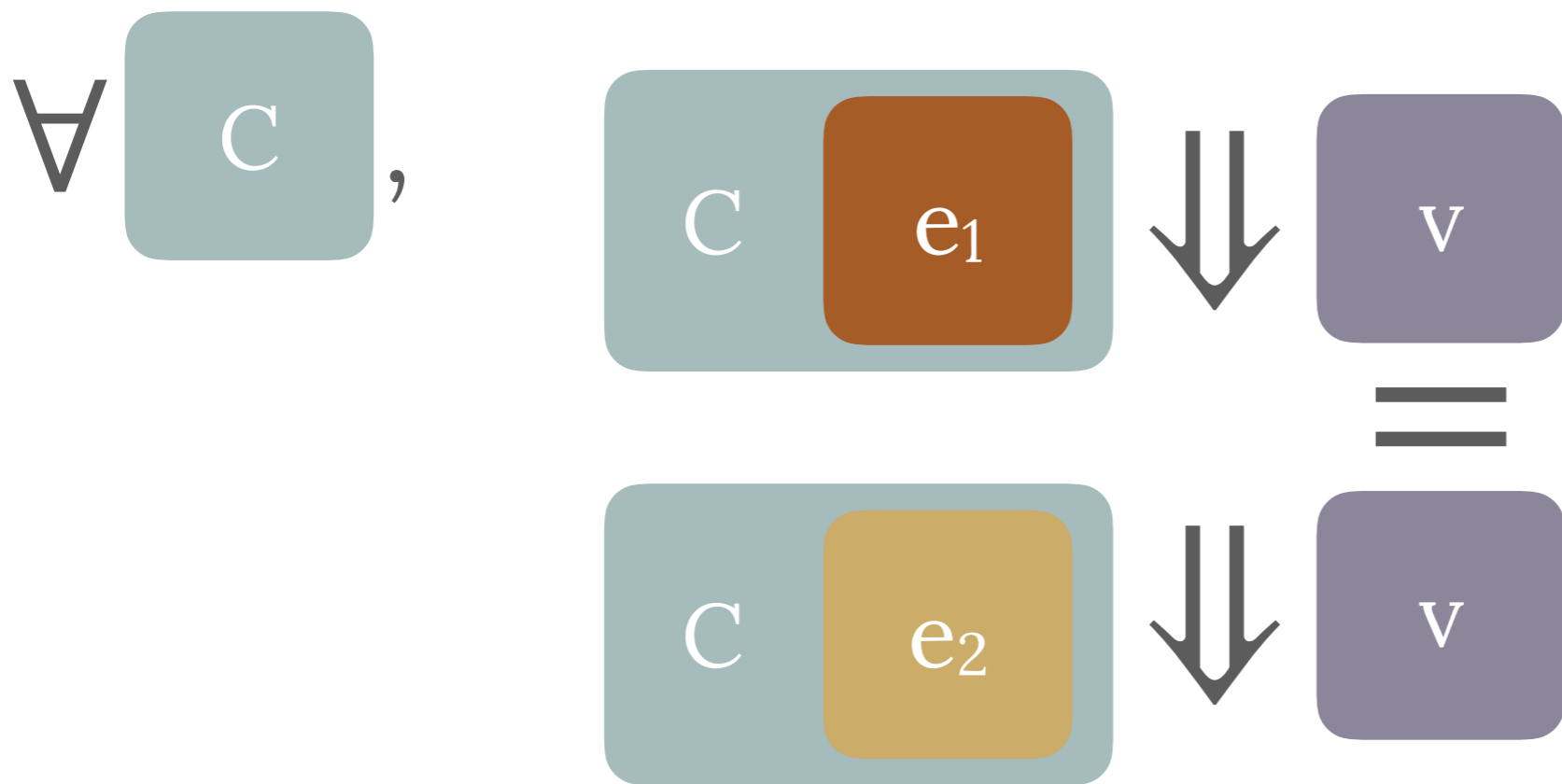
*Each new abstraction raises the expressive power by adding functionality that cannot be observed in lower levels*



# AN EXPRESSIVE TOWER OF EXPRESSIVE POWER

(Felleisen '90)

*Expressive power is rooted in observational equivalence.*



*Each new abstraction raises the expressive power by adding functionality that cannot be observed in lower levels*

# NEXT STEPS



# NEXT STEPS

---

$\vdash$  γεια



$\vdash$  Ελλάδα

*More formalization...*

# NEXT STEPS

---

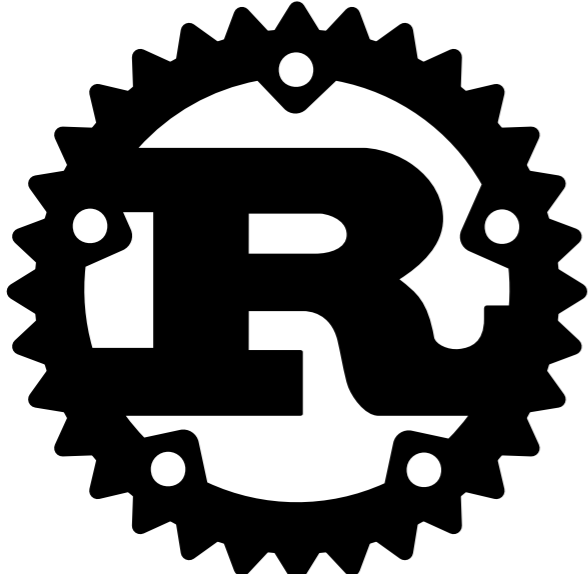
$$\frac{\vdash \gamma\epsilon\iota\alpha}{\vdash \epsilon\lambda\lambda\acute{\alpha}\delta\alpha}$$

*More formalization...*

*Rust-to-Oxide Compiler*



# A RUSTY FUTURE



# A RUSTY FUTURE

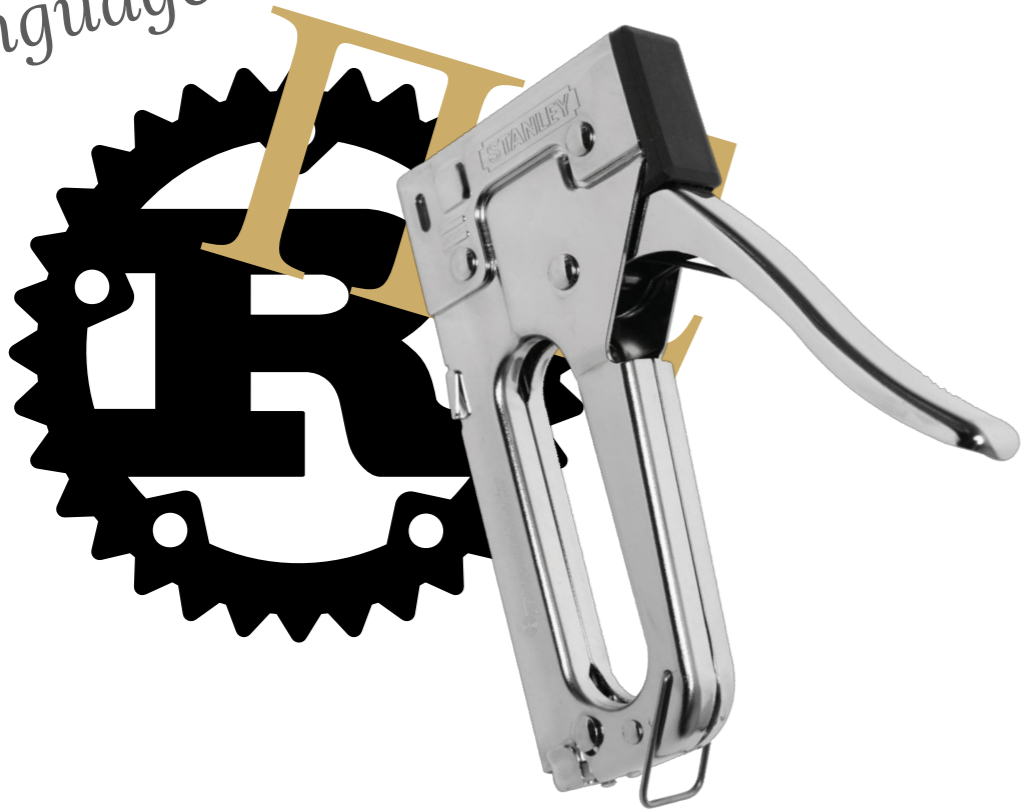
Language Extensions



# A RUSTY FUTURE

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*Language Extensions*



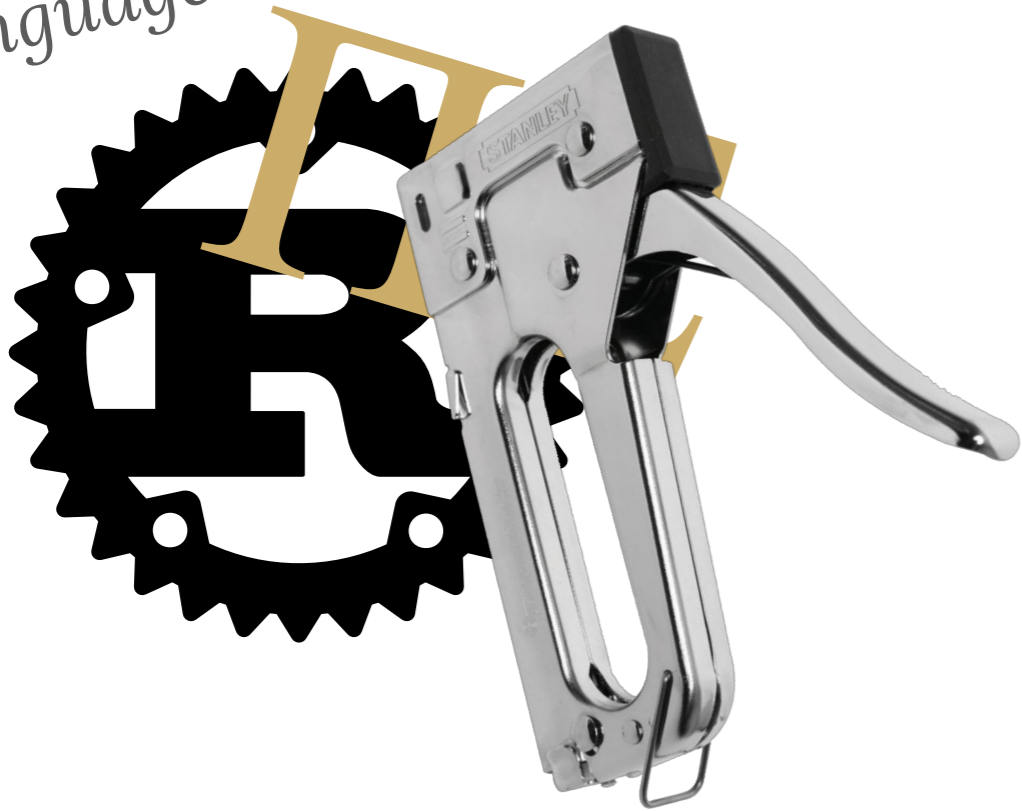
*Safe Interoperability*



# A RUSTY FUTURE

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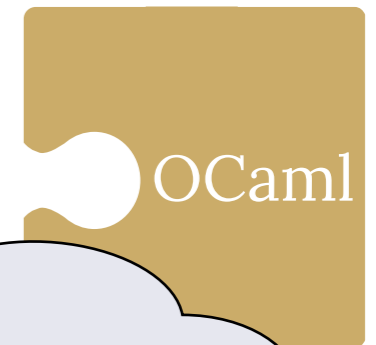
Language Extensions



Unsafe Code Guidelines



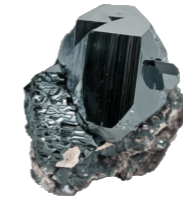
Safe Interoperability



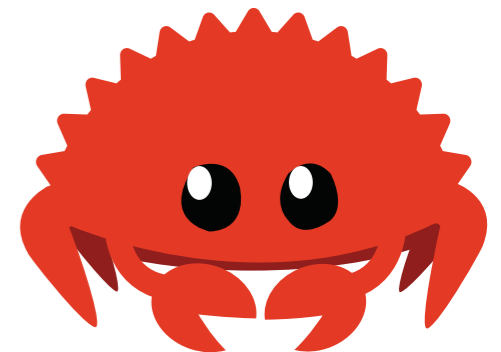
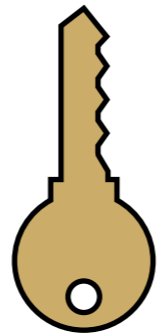
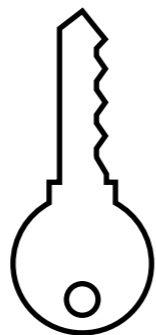
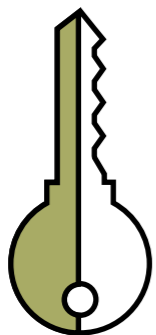
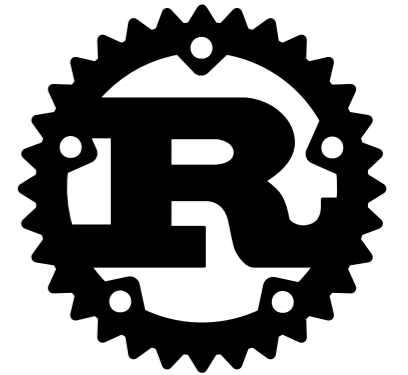
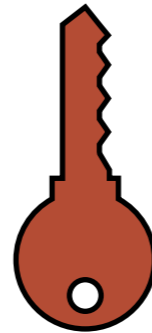
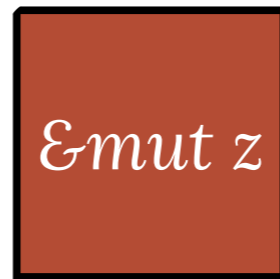
What unsafe code is safe to write?



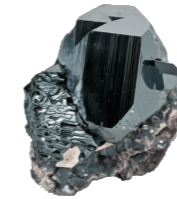
TAKEAWAYS



Oxide

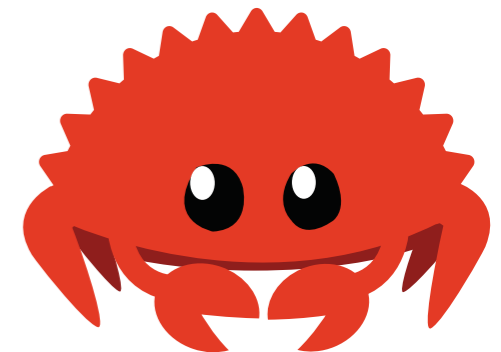
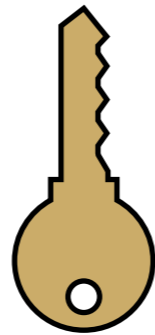
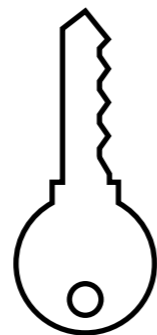
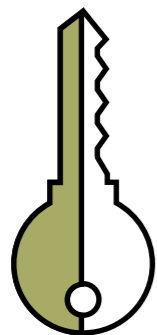
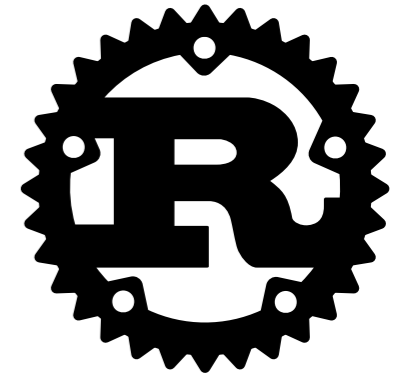


# TAKEAWAYS

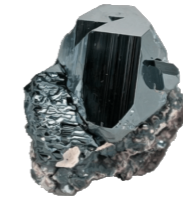


# Oxide

*Ownership with fractional capabilities*

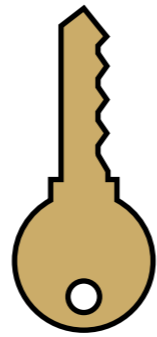
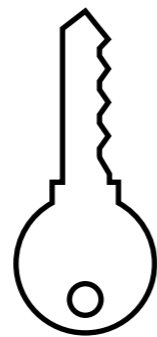
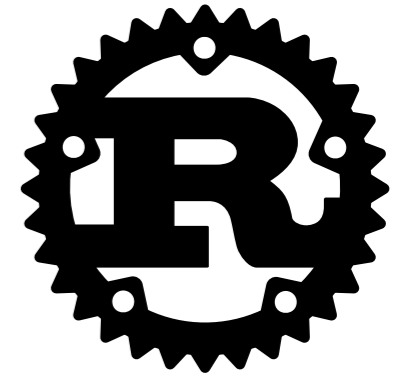


# TAKEAWAYS

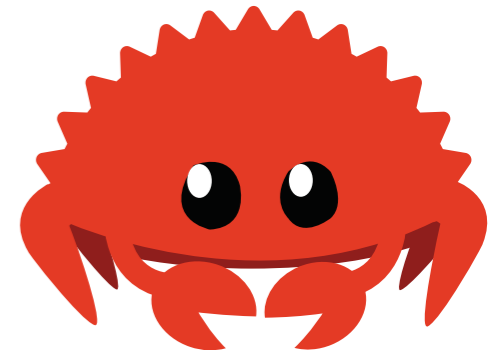


# Oxide

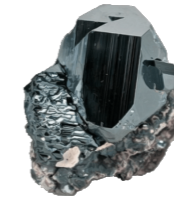
Ownership with fractional capabilities



Moves *never* return their capability



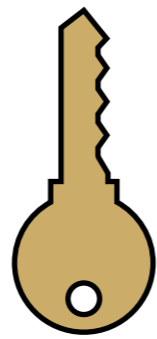
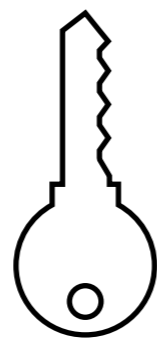
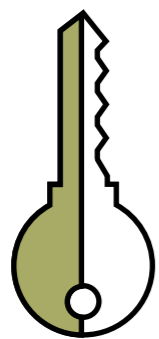
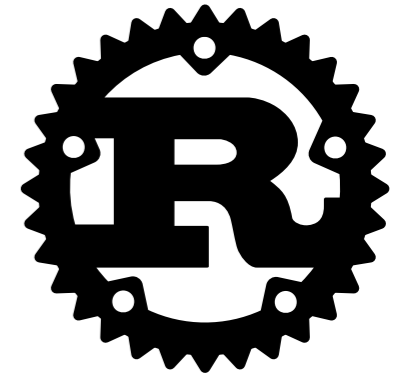
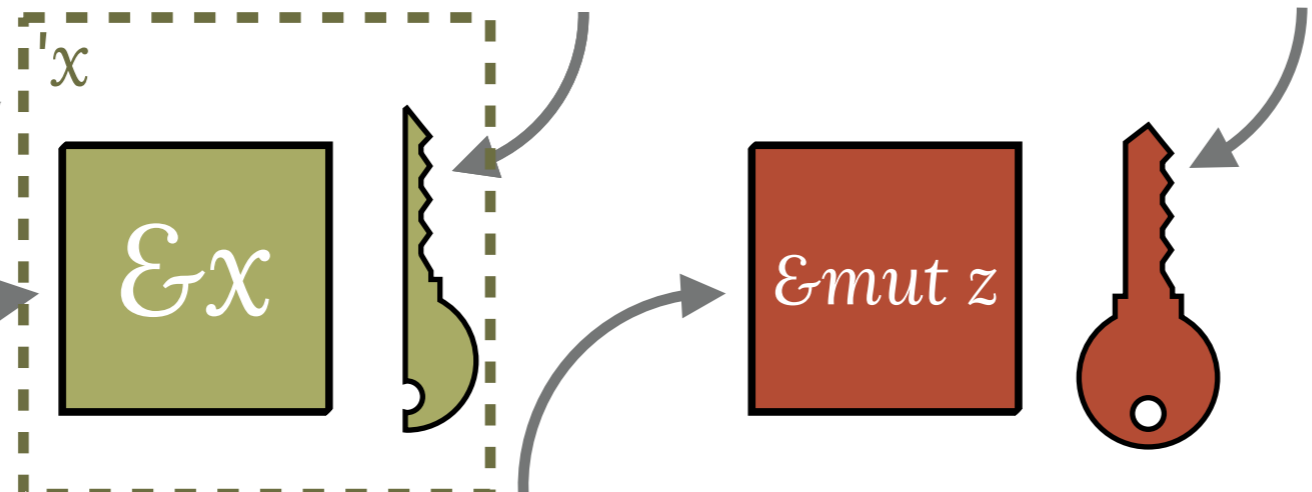
# TAKEAWAYS



# Oxide

Regions are *sets of loans*

Ownership with fractional capabilities



Moves *never* return their capability

